

Monday 28th June

L.O: To plan a fantasy story

Opening—set the scene Grandpa's attic -find a dusty, old scroll. When you read the names, you're transported to a new land.	
Build up - introduce the mission and your hero/heroine. A special, sacred energy source has been stolen from one land by the villain. He/she wishes to destroy this land.	
Dilemmas - describe an obstacle or two obstacles to overcome.	
Resolution – final battle.	
Ending - is there a celebration?	